



SUPPORTING THE TRANSITION OF HANDICRAFT TEACHERS AND TRAINERS TO THE DIGITAL AGE

www.crafts-project.eu
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The aim of **CRAFTS 3.0** is to support the professional development of handicraft teachers and trainers in Europe in their transition to the digital age, by improving their teaching competencies on innovative Vocational Education and Training (VET) through ICT-based methods and tools

Objectives

- Fill the gap that exist for training the **ICT-based teaching skills of handicraft teachers and trainers** in Europe, and their adapting to cutting edge digital technologies
- Define the **knowledge, skills and competences**, that handicraft trainers and teacher need to apply innovative teaching-learning methods, and thus generate a method to support recognition and mobility across Europe
- Train handicraft trainers and teachers to use and design their **own Learning Apps** to be used in their craft training courses, applying an innovative 'learning by doing' and 'learning by project' approach
- Show handicraft trainers and teachers how to create and manage their **own e-Learning courses** on specific craft sectors with their students, by providing them innovative e-Learning courses and new Open Educational Resource on ICT-based teaching methods applied to Crafts
- Develop a new approach to support **certification and accreditation policies** on innovative teaching learning methods through ICT in VET for craft sectors in Europe

Project results

European ECVET Curriculum on ICT-based teaching-learning methods in VET for craft sectors

Defining Learning Outcomes in terms of knowledge, skills and competences

Training Modules on ICT-based teaching-learning methods in VET for craft sectors

CRAFTS 3.0 Mobile Instructional Learning App

Facilitating the design and creation of new learning Apps

CRAFTS 3.0 Multilingual eLearning Platform

Including an e-learning course on the use of ICT-based innovative teaching-learning methods in VET for different craft sectors

CRAFTS 3.0 Set of Mobile Learning Apps

Developed by handicraft teachers and trainers taking part in the project

Guide on how to develop recognition for ICT-based innovative teaching-learning methods in VET for different craft sectors



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